

# Tripp 26 Midwinters 2016

## SAILING INSTRUCTIONS

### 1 RULES

The regatta will be governed by the rules as defined in *The Racing Rules of Sailing*. All reference to “Rule” refers to *The Racing Rules of Sailing*. All references to “Instruction” refers to these sailing instructions.

### 2 NOTICES TO COMPETITORS

Notices to competitors will be posted on the official notice board located on the windows of the sailing center. At the end of the day of racing the race committee will post its docking time as well as any boats that it plans to score in other than their finishing position (flag “L” will NOT be displayed with this notice.) Notices of hearings will be posted here within 20 minutes of the expiration of protest time in accordance with sailing instruction 16 c (flag “L” will NOT be displayed with this notice.)

### 3 CHANGES TO SAILING INSTRUCTIONS

Any changes in the sailing instructions will be posted on the official notice board within twenty minutes following the end of the competitors meeting.

### 4 SIGNALS MADE ASHORE

- 4.1 Signals made ashore will be displayed at the Club Flag Pole located on the lawn in front of the Clubhouse.
- 4.2 When flag AP is displayed ashore, “one minute” is replaced with “not less than 60 minutes” after Flag AP is lowered.

### 5 SCHEDULE OF RACES

#### February 18

- 0900-1100 Registration and Check-in
- 1200 Skippers Meeting
- 1325 First Warning, practice race(s)

#### February 19

- 0900-1000 Registration and Check-in
- 1000 Skippers Meeting
- 1155 First Warning, additional races to follow

#### February 20

- 1055 First Warning, additional races to follow
- 1800 Sailors Banquet

## February 21

0955 First warning signal, additional races to follow.

No race will be started after 2 pm on Sunday. Trophies will be awarded shortly after racing is concluded Sunday February 21<sup>st</sup>.

## **6 CLASS FLAG**

6.1 Tripp 26: GREEN

## **7 RACING AREAS**

Attachment B shows the location of racing areas.

## **8 THE COURSES**

8.1 The diagrams in Attachment A show the courses, the order in which marks are to be passed, and the side on which each mark is to be left.

## **9 MARKS**

9.1 Mark 1 will be a orange tetrahedron.

9.2 Mark 2 will be an orange tetrahedron.

9.3 New marks, as provided in instruction 12.1, will be yellow tetrahedron.

9.4 No offset marks will be used.

9.5 The starting and finishing marks will be the signal boat and the orange stick flag.

## **10 AREAS THAT ARE OBSTRUCTIONS**

There are no known obstructions in the race course. Competitors are advised to honor the channel markers when transiting from the smaller bay area near the Yacht Club to the larger open bay areas where the race course will be located. In particular, competitors should be aware of shallow areas towards Red Fish Point at red daymarker #18, and also towards the white/blue condos at green can #19.

## **11 THE START**

11.1 Races will be started by using Rule 26 with the warning signal made five (5) minutes before the starting signal.

11.2 The starting line will be between staffs displaying orange flags on the starting marks.

11.3 Boats whose class warning signal has not been made shall stay clear of the starting area during the starting sequence for other races.

11.4 A boat starting later than four (4) minutes after her starting signal will be scored Did Not Start (DNS) without a hearing. This changes Rules A4 and A5.

## **12 CHANGE OF THE NEXT LEG OF THE COURSE**

12.1 To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and remove the original mark as soon as practicable. When in a subsequent change a new mark is replaced, it will be replaced by an original mark.

12.2 Boats shall pass between the race committee boat signaling the change of the next leg and the nearby mark, leaving the mark to port and the race committee boat to starboard. This

changes Rule 28.1.

### **13 THE FINISH**

- 13.1 The finishing line will be between staffs displaying orange flags on the finishing marks.
- 13.2 Finished on Course. Stragglers may be finished on course at the discretion of the Race Committee. Boats so finished will receive a finish position.

### **14 PENALTIES**

- 14.1 For all classes Rule 44.1 is changed so that the Two-Turns Penalty is replaced by the One-Turn Penalty.

### **15 TIME LIMITS AND TARGET TIMES**

- 15.1 Mark 1 time limit for each class is 20 minutes.
- 15.2 If no boat has passed Mark 1 within the Mark 1 time limit the race will be abandoned. Failure to meet the target time will not be grounds for redress. This changes Rule 62.1(a).

### **16 PROTESTS AND REQUESTS FOR REDRESS**

- 16.1 Rule 61.1(a) is changed to add the following requirements for a valid protest: A boat shall Inform the finish line race committee of her intent to file a protest and the sail number (or other identification) of the protested boat either at the first reasonable opportunity after finishing, or if the protesting boat does not finish, at the first reasonable opportunity, and she must receive confirmation from the Race Committee. Protest forms are available on the official notice board. Protests and requests for redress or reopening shall be delivered there within the appropriate time limit.
- 16.2 For each class, the protest time limit is 30 minutes after the race committee signal boat has returned to the Club dock.
- 16.3 Notices will be posted no later than 20 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be held in the protest room, located in the second story room of the Club's Sailing Center Building, beginning at the time posted
- 16.4 Notices of protests by the Race Committee or Protest Committee will be posted to inform boats under Rule 61.1(b).

### **17 SCORING**

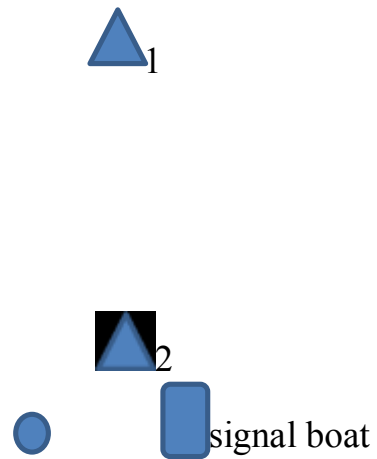
- 17.1 The Low Point System of Appendix A will apply.
- 17.2 One (1) race is required to be completed to constitute a series.
  - (a) When fewer than six races have been completed, a boat's score will be the total of her race scores.
  - (b) When six or more races have been completed, a boat's score will be the total of her race scores excluding her worst score.

### **18 SAFETY REGULATIONS**

- 18.1 Check-Out and Check-In:

- a) Prior to the first warning signal of the day, all boats are required to check in at the race committee signal boat by sailing past the stern and hailing their sail number.
- (b) A boat that retires from a race shall notify the race committee as soon as possible.

## ATTACHMENT A



W1: S-1-F

W2: S-1-2-1-F

